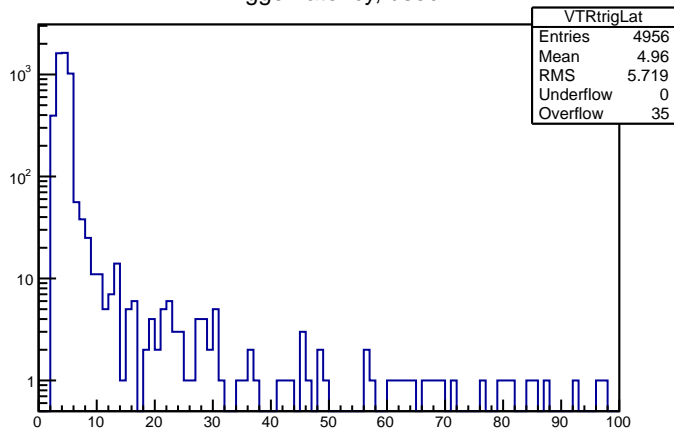
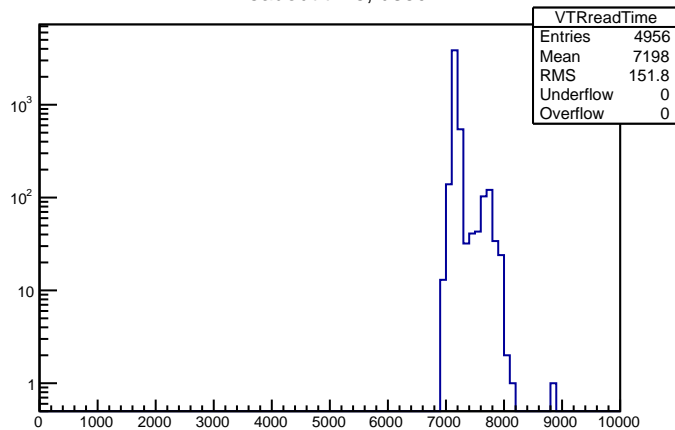


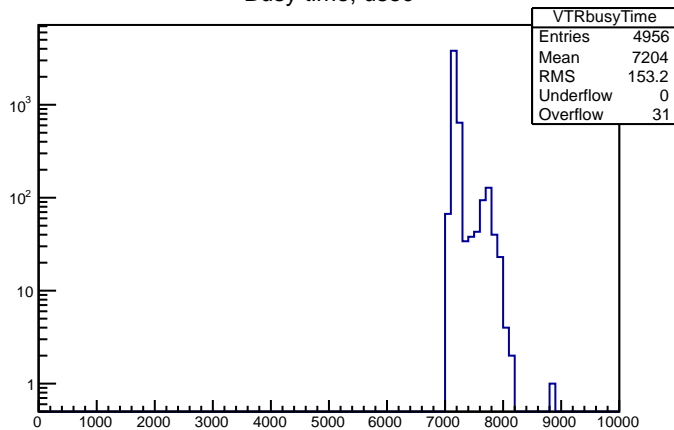
Trigger latency, usec



Readout time, usec



Busy time, usec



Time between events, usec

